[3Dp1/3DSAp1]3D and Hyper-realistic Displays and Applications 1 2019年11月28日(木) 10:40 \sim 13:10 Main Hall (1F)

$10:40 \sim 13:10$

[3Dp1/3DSAp1-13]Hologram Calculation of Light-in-flight Recording by Holography based on Numerical Simulation Model with FDTD Method

*Takashi Kakue¹, Naoki Takada², Keita Tojo¹, Tomoyoshi Shimobaba¹, Tomoyoshi Ito¹ (1. Chiba University (Japan), 2. Kochi University (Japan))

キーワード:Light-in-flight recording, holography, computer-generated hologram, FDTD

We propose a numerical simulation model to calculate a hologram of light-in-flight recording by holography. The proposed model is based on not only ray tracing but also finite-difference time-domain method. We succeeded in numerically reconstructing light pulse propagation with total reflection from the hologram calculated by the proposed model.