

Create a Disaster Mitigation Action Card Game for overseas student studying in Japan.

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This game has a correct knowledge of disasters such as earthquakes and tsunami, and to allow action to protect themselves in case of emergency, has been developed by Tohoku University. We have to seek improvements in order to get more interested in the disaster reduction to foreign students. Japanese 92 high school students, and 28 international students, conducted a survey in the game before and after, whether the usefulness and purpose of the game has been achieved, a change in the awareness of disaster and mitigation action, discussed the difference between disaster reduction by the country. Game has been an increase in the interest in the disaster mitigation later than before, was considered to have deepened knowledge and ideas by the game. As also outlook, problems created for the region-specific disaster, proposal of understanding how foreign students for commentary carried out after the game, improved and was found.

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